Automated SAT-based Analysis of Relational Models and Code Marcelo Frias mfrias@dc.uba.ar University of Buenos Aires Argentina

(Joint work with Juan Galeotti and Nicolas Rosner)

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Contents

- SAT-solving
- Alloy and the Alloy Analyzer
- KodKod
- TACO: Translation of Annotated COde
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SAT-Solving

- The SAT problem: given a propositional formula A, find a satisfying valuation v : Vars -> {T, F}.
- First problem to be known as NP-complete.

SAT-Solving

- A literal is a variable v or its negation (not v)
- A literal is pure if it appears always with the same sign.
- A clause is a disjunction of literals:

v1 or not v2 or ...or not vk {v1, not v2,..., not vk}

- A *unit* clause contains a single literal.
- A formula is in conjunctive normal form (CNF) if it has the form

f = c1 and c2 and ... and cn

where the ci are clauses. $f = \{c1, c2, ..., cn\}$

SAT-Solving

The Davis-Putnam-Logemann-Loveland algorithm (1960, 1962):

```
DPLL(\Phi) =
  if \Phi is a consistent set of literals then return
  true;
  if \Phi contains an empty clause then
  return false;
  for every unit clause 1 in \Phi
  \Phi := unit-propagate(1, \Phi);
  for every literal 1 that occurs pure in \Phi
  \Phi := pure-literal-assign(l, \Phi);
  1 := choose-literal($);
```

return DPLL($\phi\Lambda$ 1) OR DPLL($\phi\Lambda$ not(1));

SAT-Solving: Examples


```
DPLL(\Phi) =
```

if () is a consistent set of literals then return true;

```
if () contains an empty clause then return false;
```

```
for every unit clause l im ()
() := unit-propagate(l, ());
```

```
for every literal l that occurs pure in 0
0 := pure_literal_assign(l, 0);
```

```
if there are literals left then
    l := choose-literal(0);
    return DFLL(0Al) OR DFLL(0Anot(1));
```

The Alloy Modeling Language (Jackson)

- Allows to describe data domains, and operations on such domains.
- The Alloy Analyzer allows to analyze wether properties hold in the models (but within bounded sizes for data domains).

A Simple Alloy Model

sig A on binary identication one si property to be verified proposition of fact r using the reflexive-transitive fact tr binary identications proposition of property to be verified proposition of composition of property to be verified proposition of proposition of property to be verified proposition of property to be verified proposition of pr

a field

containing a

assert rEqualsItsClosure { Rel.r = A<:*(Rel.r)}
check rEqualsItsClosure for 5</pre>

gives instructions to the Alloy Analyzer on the sizes of data domains

risa Allov A is a set, una Rel ternary relation singleton rin Rel X A sig A { } one sig Rel { $r : A \rightarrow A$ } fact reflexive { A<:iden in Rel.r }</pre> fact transitive { (Rel.r) (Rel.r) in Rel.r } "." is composition. assert "Is composition. Rel.r = A<:*(Rel.r)} check rEqu**Rel** rsclosure for 5 $= \{ Rel \} \cdot \{ (Rel, a1, a2) : (Rel, a1, a2) in r \}$ $= \{(a1,a2): (Rel,a1,a2) in r\}.$

The Alloy Analyzer

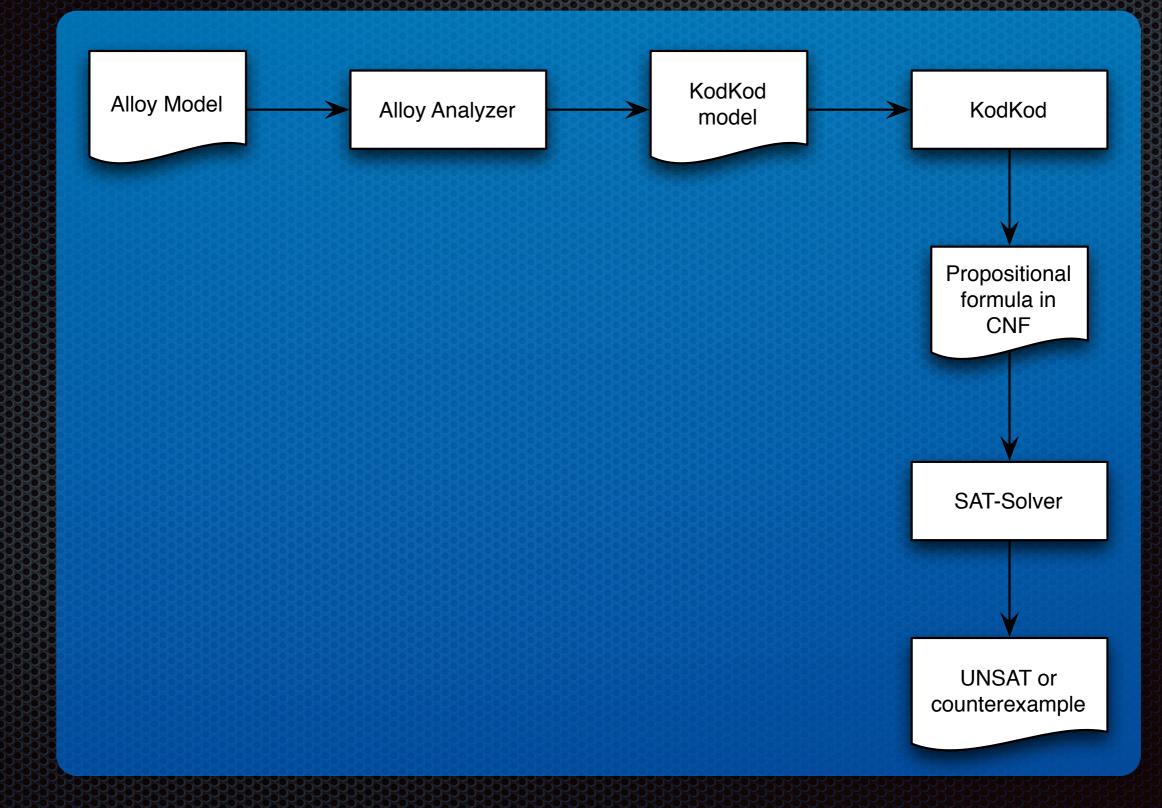
open rEqualsItsClosure

The Alloy Analyzer

 For increasing scopes we get the following analysis times (TO means > 48hours).

T	8	9	10	11	12	13	14
	00:00:04	00:05:22	00:58:58	04:05:41	36:34:13	ТО	ТО

The Alloy Analyzer

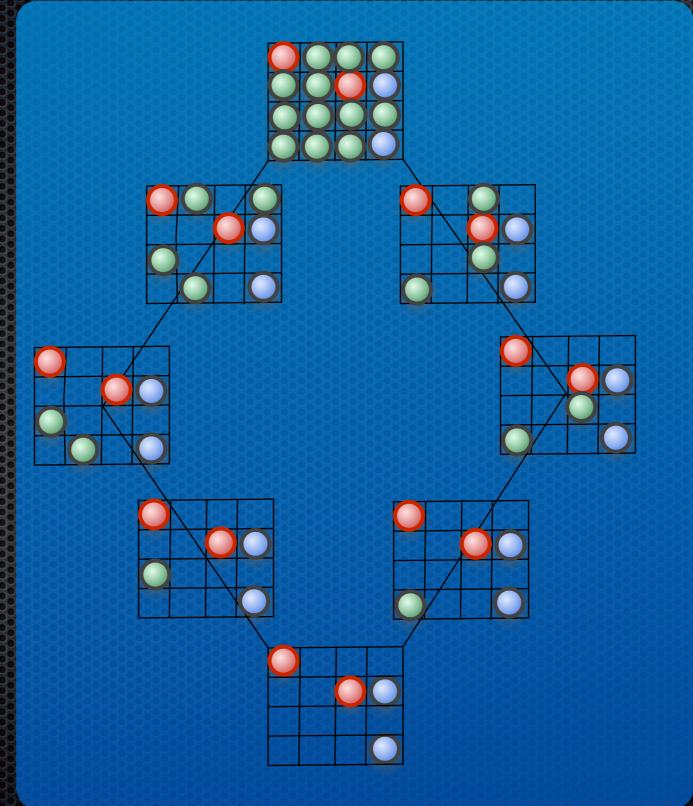


KodKod (Torlak, Jackson)

- For each relation symbol R, there are lower and upper bounds I_R and u_R.
- If a tuple t in I_R, then t must occur in every interpretation for R.
- If t does not occur in u_R, then t cannot occur in any intepretation for R.

KodKod

Intuitively,



KodKod: From Relational to Propositional

Let R and S be binary relations on a set A. Let A's scope be 3. The propositional variables

	(r_{11})	r_{12}	r_{13}		S_{11}			
$R \rightsquigarrow$	r_{21}	r_{22}	r_{23}	$S \rightsquigarrow$	S_{21}	S_{22}	S_{23}	
	$\langle r_{31}$	r_{32}	r_{33} /		$\setminus s_{31}$	S_{32}	S ₃₃	/

 r_{ij} is a propositional variable modeling wether pair (i,j) is in *R*. Similar for s_{ij} .

KodKod: From Relational to Propositional

For transport Relational terms are mapped to matrices of propositional formulas 3131

For join (union), we have:

 $r_{13} \vee s_{31}$ $r_{11} \lor s_{11} \quad r_{12} \lor s_{21}$ $R + \breve{S} \rightsquigarrow$ $r_{21} \lor s_{12}$ $r_{22} \lor s_{22}$ $r_{23} \lor s_{32}$ $r_{31} \lor s_{13}$ $r_{32} \lor s_{23}$ $r_{33} \lor s_{33}$

 S_{13} S_{23} S_{33}

KodKod: From Relational to Propositional

R+S=T

 $_2$ V S₂₁ r_{13} V S₃₁ h

 $\mathbf{z}_{22} \vee \mathbf{s}_{22} = \mathbf{r}_{23} \vee \mathbf{s}_{32} = \mathbf{s}_{32}$

 $V S_{23} = r_{33} V S_{33} /$

For equalities between terms:

It is extended to connectives and quantifiers

 $r_{11} \lor s_{11} \Leftrightarrow t_{11}) \land (r_{12} \lor s_{21} \Leftrightarrow t_{12}) \land (r_{13} \lor s_{31} \Leftrightarrow t_{13}) \land \dots$

DynAlloy (Frias et al.)

- Is an extension of Alloy to model behavior.
- Semantics inspired on Dynamic logic.
- Allows to define atomic and composite actions.

DynAlloy: Atomic Actions

Precondition action Increment [x to be satisfied by input pre { gt[x,0] } post { x' = add[x,1] }

}

 Postcondition.
 Primed variables denote values in the final state

DynAlloy: Complex actions

- A1 + A2 : Nondeterministic choice
- A1 ; A2 : sequential composition
- alpha ? : test action (alpha is an Alloy formula)
- *A : reflexive transitive closure

DynAlloy: Analyzability

- We can analyze partial correctness assertions within domain scopes.
- We bound the number of iterations of the *.
 assertCorrectness IncrementTwiceAdds2[x : Int] {
 pre = { gt[x,0] }
 program = {
 Increment[x];
 Increment[x]
 }
 post = { x' = add[x,2] }

Automated Analysis of Java Code

- Map the Java class hierarchy to the Alloy signatures hierarchy.
- Map Java atomic sentences to atomic actions.
- Map Java programs to DynAlloy.

Java to DynAlloy: Atomic

```
act NewC[o : C]
    pre = { true }
    post = {o' !in ObjectsC and o' in ObjectsC'}
```

```
act Setf[o : C, v : C', f : C -> C']
pre = { o in ObjectsC }
post = { f' = f ++ (o -> v) }
```

```
act VarAssign[v1, v2 : C] (abbreviated v1 := v2)
    pre = { true }
    post = { v1' = v2 }
```

Java to DynAlloy: Code

stmt1; stmt2 \mapsto stmt1; stmt2,

if (pred) stmt1 else stmt2 \mapsto (pred?; stmt1) + ((!pred)?; stmt2).

while (pred) {stmt} $\mapsto *(\text{pred}?; \mathbf{stmt}); (!\text{pred})?,$

```
/ Example
      Ensures: property to be
        established by the method. stances
     "result = true iff x is the value of f_V it.
public class L
              a node in the list" acyclic structures".
  LNode next;
  int key;
}
                                       syntax.
public class List extends Obje
  /*@
                                          @ ensures (\exists LNode n;
  @ invariant (\forall LNode n;
                                             \reach(this.head, LNode, next).has(n) &&
                                           0
      \reach(this.head, LNode, next).has(n);
  0
                                              n.val==x) <==> \result == true;
                                          0
      !\reach(n.next, LNode, next).has(n));
  0
                                          @*/
  @*/
                                          boolean find(int x) {
  LNode head;
                                             LNode current;
                                             boolean output;
                                             current = this.head;
                                             output = false;
                                             while (output==false && current!=null) {
                                                if (current.val == x) {
                                                   output = true; }
                                                current = current.next;
                                             }
                                             return output;
                                           }
```

Class Hierarchy and Code

boolean find(int x) { LNode current;

sig Object {}
sig Cbject {}
sig List extends Object {}
sig LNode extends Object {}
sig Throwable extends Object {}
sig Exception extends Throwable {}
sig RuntimeException extends Exception {}
one sig NullPointerException extends RuntimeException {}

return output;

result := output

Java to DynAlloy: Checking Correctness

assertCorrectness find[this_L:List, result:Boolean, x:Int, head : List -> one (LNode + null), next : LNode -> one (LNode + null), key : LNode -> one Int]{ pre { List_Inv[this_L, head, next] } program { find[this_L, result, x, head, next, key] } post {ensures_find[this_L, head, next] } && List_Inv[this_L, head, next] }

check find for 5

TACO: Efficient Analysis of Java Code

- TACO: Translation of Annotated COde.
- Uses an efficient technique for reducing KodKod upper bounds.
- Analysis speeds up by several orders of magnitude.
- Experiments show that it improves over state-of-the-art tools based on model checking or SMT-solving.

A Sample Problem

Generating an instance of AVL-tree.

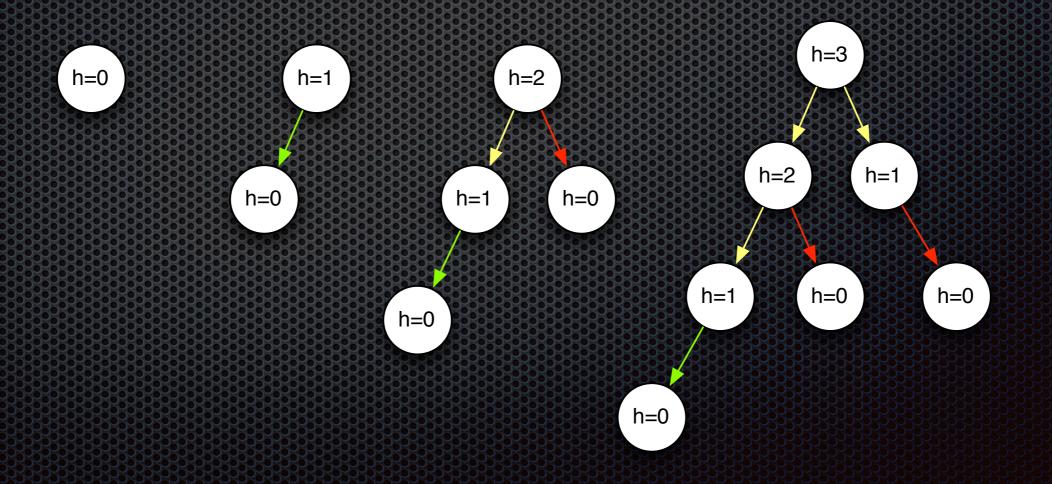
- 1. Binary tree,
- 2. Ordered,
- 3. Balanced: $|h(left(n)) h(right(n))| \le 1$

1

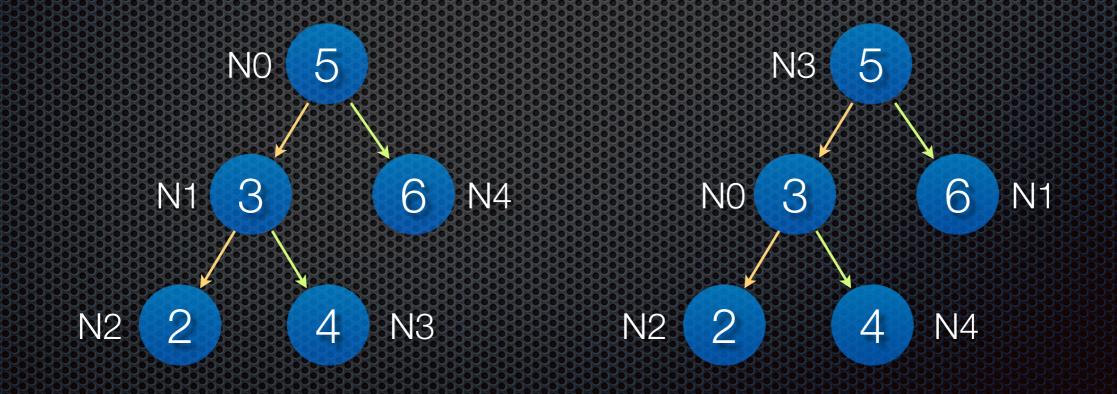
Technique: Fully Automated Bound Refinement

 To find an instance the SAT-solver attempts to find (using strategies for pruning the state space) a tree thiz, and functions for fields root, h, left and right such that the invariant is satisfied.

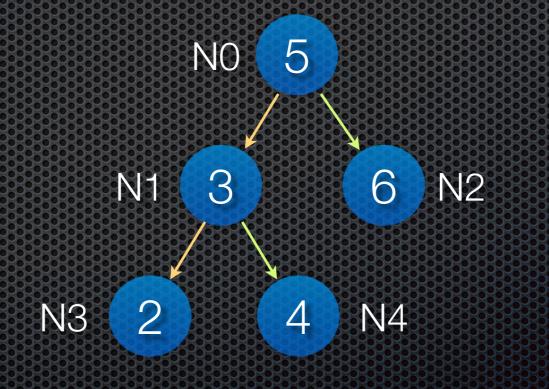
Regarding field h, notice that all leaves have h = 0. Besides, since these are balanced trees, for up to 7 nodes no node satisfies h(n) greater than 3.

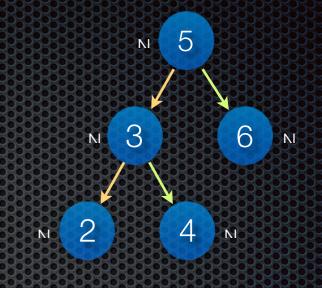


 Since nodes are objects, a node can hold different values (at different times). For instance:

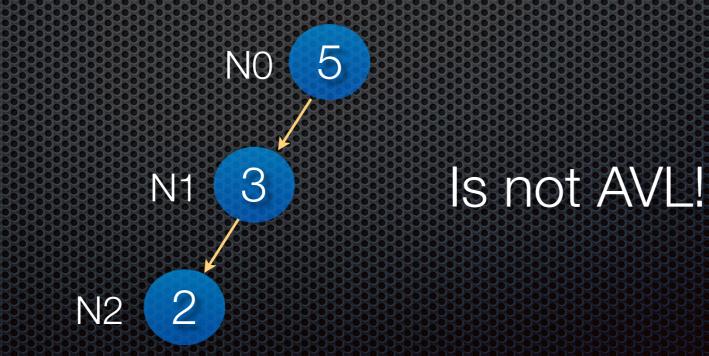


But if we force nodes to be traversed in BFS order...





- Is it possible for N0 to point to a node that is neither N1 nor N2?
- Is it possible for N2 to be pointed to by a node other than N0?



Therefore, there are infeasible values...

- For instance, for a tree with up to 7 nodos, h(n)<=3 for all node n.</p>
- Left(NO) is either N1 or null (but not N2, N3,...)
- Right(N0) is N1, N2 or null (but not N3, N4,...)
- Right(Ni) != N2 for i != 0.

Therefore, there are infeasible values...

- These values correspond to tuples in fields, and therefore, correspond to propositional variables in the KodKod translation.
- If we can remove these infeasible variables, the SATsolver has fewer assignements to try.

Refining bounds reduces to:

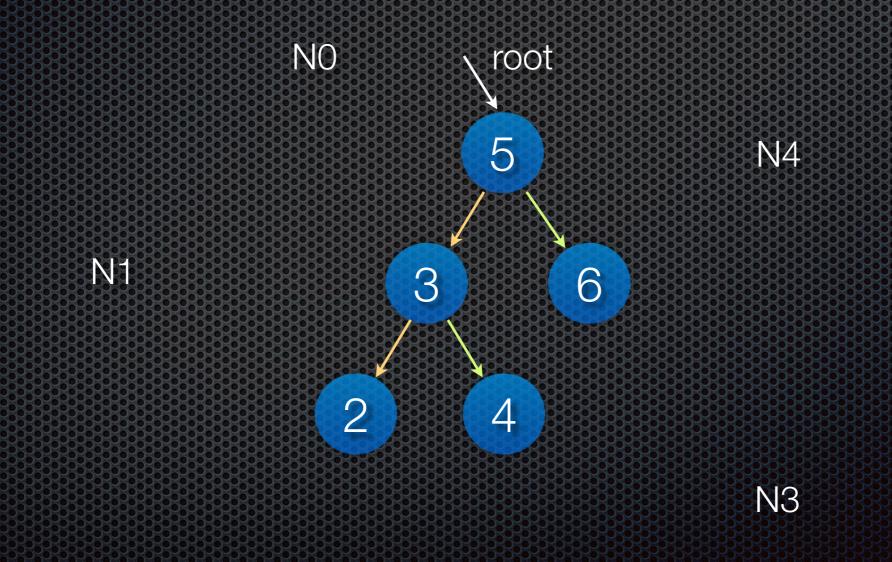
- Forcing nodes to be allocated using a BFS traversal.
- Establishing the infeasible variables for each field.
- Doing all this in a fully automatic manner.

Hints:

- Instrument the relational model with new formulas forcing nodes to be allocated using a BFS ordering.
- Check feasibility for each pair in a class field.

Instrumenting the model

Rule2: Two nodes with the same parent are labeled from Applying once again Rule 2,



Testing feasibility

Naive approach: use a cluster to analyze all pair in fields in parallel.

NO.left = NO, NO.left = N1,

N0.h = 0,N0.h = 1,

PTPT

Problem... generating an AVL tree with 20 nodes does not finish. No refined bounds yet!

For 20 nodes, there are 2120 analyses to be performed.

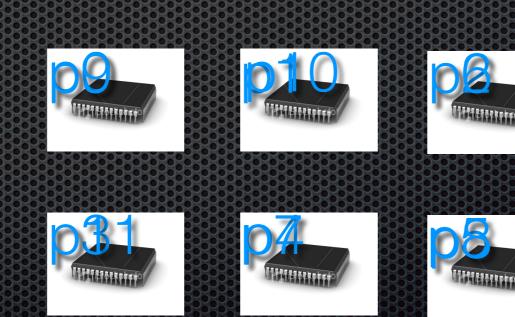


An Effective Approach p11 p10 p9 p8 p7 p6 p5 p4 p3 p2 p1 p0









Demo 2: Instances from refined bounds.

open generateAVL10Nodes.als (aprox. 1 minute) open instGenerateAVL15Nodes.als

Code Analysis: Experimental Results

We compare with:

- JForge (MIT)
- Java Pathfinder (NASA)
- KIASAN (Kansas State University)
- ESC/Java2 (University College Dublin)
- Jahob (ETH Zurich)

Code Analysis: Experimental Results

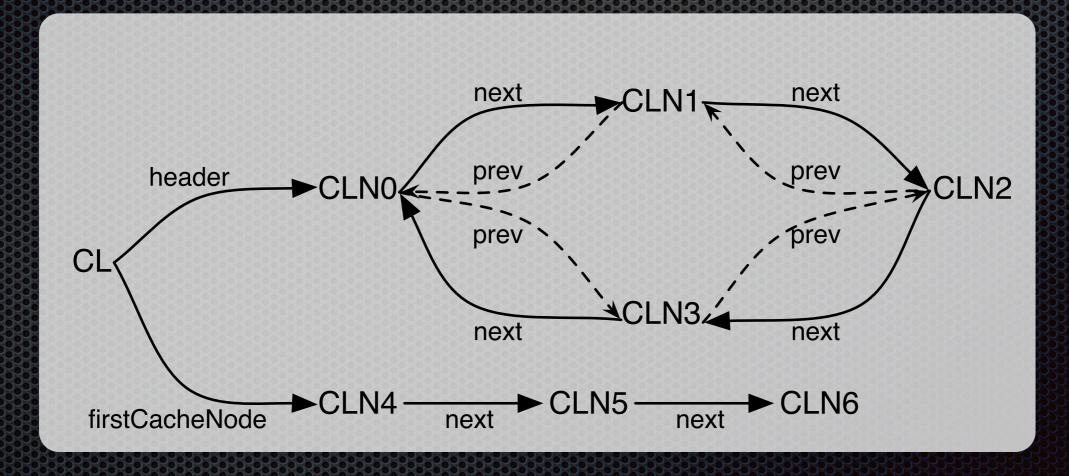
			F	7	10	10	1.5	17
<u> 1999 1999 1999 1999 1999 1999 1999 19</u>			5	7	10	12	15	17
LList	Cont	NI	00:03	00:05	00:08	00:11	00:13	00:22
		JF	00:01	02:00	ТО	ТО	ТО	ТО
		I	00:03	00:04	00:05	00:06	00:07	00:09
	Ins	NI	00:04	00:09	01:14	00:33	04:26	01:25
		JF	00:02	04:56	ТО	ТО	ТО	ТО
		Ι	00:04	00:05	00:07	00:08	00:13	00:26
	Rem	NI	00:05	00:27	ТО	ТО	ТО	ТО
		JF	00:04	21:51	ТО	ТО	ТО	ТО
		Ι	00:04	00:06	00:11	00:12	00:17	00:33
AList	Cont	NI	00:05	00:11	00:29	00:38	00:42	01:20
		JF	00:02	05:01	ТО	ТО	ТО	ТО
		Ι	00:04	00:06	00:16	00:22	00:27	00:58
	Ins	NI	00:04	00:05	01:02	26:22	ТО	ТО
		JF	00:03	11:52	ТО	ТО	ТО	ТО
		Ι	00:04	00:05	00:07	00:08	00:12	00:16
	Rem	NI	00:06	00:14	11:25	05:47:39	ТО	ТО
		JF	00:18	01:13:27	ТО	ТО	ТО	ТО
		I	00:05	00:06	00:17	00:31	01:08	03:13
TreeSet	Find	NI	02:13	04:36:49	ТО	ТО	ТО	ТО
		JF	00:42	01:57:49	ТО	ТО	ТО	ТО
3333333		Ι	00:04	00:10	01:56	12:43	58:54	05:05:06
	Ins	NI	21:38	ТО	ТО	ТО	ТО	ТО
8888888		JF	OofM	OofM	OofM	OofM	OofM	OofM
	3333333	Ι	00:43	08:44	ТО	ТО	ТО	ТО

Code Analysis: Experimental Results

535555555555555555555555555555555555555								
AVL	Find	NI	00:14	27:06	ТО	ТО	ТО	ТО
		JF	00:26	03:10:10	ТО	ТО	ТО	ТО
		I	00:03	00:06	00:36	01:41	08:20	33:06
	FMax	NI	00:02	00:04	46:12	ТО	ТО	ТО
		JF	00:06	49:49	ТО	ТО	ТО	ТО
		I	00:01	00:01	00:03	00:04	00:09	00:13
	Ins	NI	01:20	05:35:51	ТО	ТО	ТО	ТО
		JF	OofM	OofM	OofM	OofM	OofM	OofM
		Ι	00:07	00:34	04:47	21:53	02:53:57	ТО
BHeap	Min	NI	00:03	00:41	ТО	ТО	ТО	ТО
		JF	00:22	01:23:07	ТО	ТО	ТО	ТО
		Ι	00:02	00:04	00:11	00:20	02:29	00:07
	DecK	NI	00:30	38:58	ТО	ТО	ТО	ТО
		JF	01:48	ТО	ТО	ТО	ТО	ТО
		Ι	00:10	00:59	24:05	02:42:30	ТО	00:26
	Ins	NI	01:55	51:22	ТО	ТО	ТО	ТО
		JF	01:13:47	ТО	TO	ТО	ТО	ТО
		I	00:16	01:05	10:44	21:31	01:20:09	51:55

Finding a Nontrivial Bug

Cache Lists: include a cache where removed nodes are stored so that they are not garbage collected.



Experimental Results

```
public Object remove(int index) {
                                       public Object remove(int index) {
  Node node = getNode(index, false);
                                         Node node = getNode(index, false);
  Object oldValue = node.getValue();
                                         Object oldValue = node.getValue();
                                         super.removeWode(node);
  super.removelode(node);
  if (cacheSize >= haximumCacheSize) {
                                         if (cacheSize > maximumCacheSize) {
     return;
                                            return;
 Node nextCacheNode = firstCacheNode;
                                         Node nextCacheNode = firstCacheNode;
 node.previous = null;
                                         node.previous = null;
 node.next = nextCacheNode;
                                         node.next = nextCacheNode;
  firstCacheNode = node;
                                         firstCacheNode = node;
                                         return oldValue;
  return oldValue;
```

LU	JForge	ESC/Java2	JPF	Kiasan	Jahob	TACO
4	OofM(227)	OofM(206)	ТО	OofM(4)	03:03:19	03:52 + 03:56
6	ТО	OofM(207)	ТО	OofM(4)	05:05:29	03:52 + 31:14
8	OofM(287)	OofM(213)	ТО	OofM(4)	07:39:01	03:52 + 33:23
10	05:40:22	OofM(215)	ТО	OofM(4)	ТО	03:52 + 00:11
12	06:53:04	OofM(219)	ТО	OofM(4)	ТО	03:52 + 03:30
15	24:08	OofM(219)	TO	OofM(4)	ТО	03:52 + 15:00
20	ТО	OofM(218)	ТО	OofM(4)	ТО	03:52 + 00:06



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